

Course: Projects & Trips 2

credits: 5

Course code	ADVM22PT2	Modes of delivery	Action learning
Name	Projects & Trips 2		Assignment
Study year	2022-2023		Guest lecture
ECTS credits	5		Lecture
Language	English		Practical / Training
Coordinator	M.W. Kaldenhoven		Problem-based learning
		Assessments	TEST-01 - Assessment

Learning outcomes

Projects

The graduates of the study programme MADtech, Paintnig and iRAP

Experimenting, Innovating & Researching

- develop artistic experiments that provide new approaches, awareness and insight to issues investigated within the project
- demonstrate an investigative attitude in relation to the project's topic

Technical, Environmental & Contextual Issues

- place their own (research) practice in a broader context
- determine the position of their own visual work in relation to the context(s) relevant to the project.

Communication, Collaboration & Interdisciplinarity

- develop and implements a project and research plan in cooperation with others.
- report on the project by means of a written reflection and/or presentation on the relevance of the project to their own practice.
- are capable of clearly presenting the joint project plan and can elucidate their own role and position in the project.

Initiative & Enterprise

- take responsibility for (their own role in) the development, realisation and presentation of a collaborative project.

Trips

The graduates of the study programme MADtech, Painting and iRAP

Technical, Environmental & Contextual Issues

- place their own (research) practice in a broad professional context.
- determine the position of their own visual work in relation to the context(s) relevant to the work.

Re-thinking, Considering & Interpreting the Human Condition

- operate with integrity and ethical commitment, developing a sense of self as well as encouraging the development of other individuals and groups in relation to the professional practice of art.
- demonstrate a professional level of interpretative skill, a distinctive reflection and vision on the human dimension in intercultural practices and exchanges.

Communication, Collaboration & Interdisciplinarity

- are critically aware of issues at the interface between the interdisciplinary practices of art, media and technology and of the dynamic ways in which these disciplines interact.

Content

Projects

The Project Programme consists of workshops, projects and presentations. With the development and realisation of projects in a collaborative setting, the students intensify their own research and learn to place this in a broader discipline-related context.

The project programme consists of the following components:

- one or more projects of the Painting programme and/or combined FMI study programmes.
- An elective project from the project offering of the Knowledge Centre and Project Bureau, or a project of the student's own choice, whereby working on or participating in projects outside of the institute is encouraged and can be credited.

The instructional modes are action learning, assignment, problem-based learning, project-based learning. Active attendance and participation followed by a presentation of the results are mandatory.

Trips

The Trips Programme consists of group excursions and visits to festivals, cultural institutes, galleries, art fairs, artists, curators, collectors et cetera. With this programme, master's students of the different programs of the FMI enter into dialogue with representatives of their professional field and fields of interest and become acquainted more deeply with its diversity. Following both the personal needs of individual students and the shared practices between them, a programme of visits and discussions with the industry is organised at local/regional, national and international level. A visit to an international destination is part of the Trips Programme.

The instructional modes are assignment, problem-based learning, project education. Active attendance and participation are mandatory. For Projects & Trips combined, students receive a total of 5 ECs. The ratio between credits for Projects & Trips may vary, per year and per student.

- enter into dialogue with a diversity of representatives of national and international professional art practices

Initiative & Enterprise

- demonstrate an understanding of and vision on how the practice of MADtech/Painting/iRAP functions as a profession and of its position within the art world and creative industries.

Included in programme(s)

Master of Arts in Fine Art and Design study program iRAP
 Master of Arts in Fine Art and Design Study program Painting
 Master of Arts in Fine Art and Design study program MADtech

School(s)

Minerva Art Academy

share your talent. move the world.

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