

## Course: Project

credits: 4

<b>Course code</b>	CMVB18EGD2	<b>Modes of delivery</b>	Project-based learning
<b>Name</b>	Project	<b>Assessments</b>	Project - Other assessment
<b>Study year</b>	2022-2023		
<b>ECTS credits</b>	4		
<b>Language</b>	English		
<b>Coordinator</b>	D. Terluin		

### Learning outcomes

### Content

### Included in programme(s)

Communication & Multimedia Design, Major Game Design

### School(s)

School of Communication, Media & IT

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