Course: Product Prototype — credits: 10

Course code	CMVB19DPL1
Name	Product Prototype
Study year	2023-2024
ECTS credits	10
Language	English
Coordinator	C.J.A.C. Kox

Modes of delivery	Lecture Project-based learning
Assessments	Product Prototype - Other assessment

Learning outcomes

- You can understand, describe and contextualize the problem context.
- You are is capable of generating a creative concept for a digital interactive product on the basis of acquired knowledge, independently generated ideas and the relevant problem context.
- You operate and performs within a team and uses the team's diversity to his/her advantage.
- You are capable of planning, implementing, monitoring, managing (time, budget, information, quality, feasibility) the design process, estimating success and risk factors and providing information on the progress of the design process.

Content

During this course you are going to work in multidisciplinary teams to develop a digital / ICT related product. You will work in a team based on the agile principles of product development. You will be working on innovative solutions for reallife problems and opportunities based on new technologies. You can choose from a range of existing projects or bring your own project (criteria will apply). The goal of this course is to develop a prototype product according to production specifications determined, and lays the foundation for the minimal viable product the you will develop in the second half of the minor.

Included in programme(s)

Minor Digital Product Lab
Minor Digital Product Lab

School(s)

School of Communication, Media & IT

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