# Course: Elective Y level 2 credits: 5

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| **Course code** | GTVB23ELEY2 | **Modes of delivery** | Tutorial |
| **Name** | Elective Y level 2 | **Assessments** | Elective Y level 2 - Other assessment |
| **Study year** | 2023-2024 | | |
| **ECTS credits** | 5 | | |
| **Language** | English | | |
| **Coordinator** | S.A. Smith | | |

**Learning outcomes**

**Learning Outcomes**

The Hanze University of Applied Sciences wishes to encourage flexible learning, and elective Y will allow a student to choose from any 5 EC course within the Hanze offered in the main phase, providing they meet the entry requirements of that course.

The learning outcomes for Elective Y will be determined by the programme offering the course that the student has enrolled in as Elective Y. If a student is doing the same elective for Elective Y for the second time, they will need to write their own learning outcomes, iterated upon the base learning outcomes of the elective, and approved by the Elective Y co-ordinator.

**Content**

The Hanze University of Applied Sciences wishes to encourage flexible learning, and elective Y will allow a student to choose from any 5 EC course within the Hanze offered in the main phase, providing they meet the entry requirements of that course. Responsibility for finding and enrolling in their chosen course rests with the student, and CMGT is not responsible for the conduct, assessment or process of Elective Y courses. The entry requirement for this elective is that the student has passed level 1 of the elective.

**Included in programme(s)**

Creative Media & Game Technologies

**School(s)**

School of Communication, Media & IT