Hanze

Course: Creative Technology Research & Practice 1 credits: 5

Course code	ADVM22CTRP1
Name	Creative Technology Research & Practice 1
Study year	2025-2026
ECTS credits	5
Language	English
Coordinator	J.H. Klug
Modes of delivery	Action learning Assignment Education Guest lecture Peer feedback Practical / Training Problem-based learning
Assessments	TEST-01 - Assessment

Learning outcomes

The graduates of the study programme MADtech

Experimenting, Innovating & Researching

- demonstrate awareness of the importance of a research-based attitude regarding the technical, material and/or methodical aspects of their own artistic practices.
- perform experimental and practice-based investigations into techniques, materials and working methods of relevance for the development of their work and research
- apply results of the investigations and developed methods to their work and projects.
- demonstrate independence from pre-configured tools, materials and pre-conceptualised working methods.

Technical, Environmental & Contextual Issues

- gain knowledge of and insight into the technical, material and methodical aspects of current painting practices and research
- determine the position of their own experiments in relation to the technical, material and contextual issues investigated in the Course Subject.

Communication, Collaboration & Interdisciplinarity

- can communicate with peers or experts in the field in question on (aspects of) the technical, material and methodical matters investigated.

Initiative & Enterprise

- take responsibility for (their role in) the development, realisation and presentation of the collaborative investigations and experiments.

Content

Creative Technology Research & Practice consist of a combination of classes and individual research in which various technical, material and methodical aspects of artistic research in relation to MADtech are explored. The purpose is for students, either independently or in cooperation, to explore current material, technology and methodical practices, and investigate how to apply these in their work in such a way that they develop their own position from pre-figured tools and pre-conceptualised working methods as well as develop strategies to critically evaluate these. In consultation with the guiding tutor(s) the course leaves room for individual exploration of techniques, materials and methods outside of or in addition to group sessions on offer. Creative Technology Research & Practice classes on offer in the other profiles are named LABs and may also be considered, provided they have sufficient spots available for guest attendances.

The instructional modes are action learning, practical/training, problem-based learning. Active attendance and participation, and/or documented results of individual explorations, are mandatory to receive the total of 5 EC.

Included in programme(s)

Fine Art and Design study program MADtech

School(s)

Minerva Art Academy

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