

## Programme

### Qualification awarded

Master of Science

### Length of the programme

18 months

### ECTS credits

90

### Level of qualification

Master

### Mode

Full-time

### Language

Dutch, with parts in English

### School

School of Communication,  
Media & IT

### Locations

Groningen

## Digitale Technologie

### Profile of the programme

The Master's in Digital Technology trains digital technology professionals who can identify, analyse and address complex design issues. They combine their substantive expertise from the fields of digital technology, sustainable behavioural change and business and translate this knowledge into creative, innovative and effective solutions in the form of concrete digital technology.

During the master's programme, students draw up their own learning plan for each module. This learning plan states which competencies the student will work on to be able to create effective and sustainable digital technologies. In creating the digital technology, interdisciplinary teamwork and personal development are central. Students are trained to be digital technology professionals who are creative, flexible, entrepreneurial, self-learning and self-directed, critical and reflective.

### Learning outcomes

## Programme

### Digitale Technologie

### credits

Year 1 Master Digitale Technologie

60

#### □ Semester 1

30

▫ DTVM23DT1 - Digital Technologies 1

10

▫ DTVM23LT1 - Leadership in Digital Transformations 1

10

▫ DTVM23OG1 - Designing Digital technology for behaviour change 1

10

#### □ Semester 2

30

▫ DTVM23DT2 - Digital Technologies 2

10

▫ DTVM23LT2 - Leadership in Digital Transformations 2

10

▫ DTVM23OG2 - Designing Digital technology for behaviour change 2

10

Year 2 Master Digitale Technologie

30

#### □ Semester 3

30

▫ DTVM23LDT - In the lead of the design and development process

30