

## Communication & Multimedia Design, Major Game Design

### Programme

**EC**

Year 1 Communication & Multimedia Design, Major Game Design

60

□ Orienting on CMD	15
▫ CMVP20DID - Digital Design	5
▫ CMVP20PCG - Project Concepting GD	5
▫ CMVP20PCM - Professional & Creative Methods	5
□ Core CMD Skills	15
▫ CMVP20USD - Usability Design	5
▫ CMVP20PPG - Project Prototyping GD	5
▫ CMVP20ARM - Agile Research Methods	5
□ Deepening CMD skills	15
▫ CMVP20IND - Interface Design	5
▫ CMVP20PDG1 - Groject Design Cycle VD # 1	5
▫ CMVP20DEC - Design Research Ethics	5
□ Showcasing CMD	15
▫ CMVP20NAD - Native Design	5
▫ CMVP20PDG2 - Project Design Cycle GD# 2	5
▫ CMVP20WFO - Work Field Orientation	5

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