

## Creative Media & Game Technologies

Programme	EC
Year 1 Creative Media & Game Technologies	60
□ Analog Orientation	15
▫ GTVP21PDP - Project Design & Prototyping	10
▫ GTVP21FUP - Futureproof	5
□ Digital Orientation	15
▫ GTVP21P2D - Project 2D Game Development	10
▫ GTVP21VOU - Vision on UX/UI	5
□ 3D Orientation	15
▫ GTVP21P3D - Project 3D Game Development	10
▫ GTVP21PPF - Playful Past & Futures	5
□ Prototyping & Profiling	15
▫ GTVP21PPE - Project Production & Evaluation	10
▫ GTVP21FPL - Future Profiling	5