

Creative Media & Game Technologies

Programme	EC
Year 1 Creative Media & Game Technologies	60
▼ Analog Orientation	15
◦ GTVP21PDP - Project Design & Prototyping	10
◦ GTVP21FUP - Futureproof	5
▼ Digital Orientation	15
◦ GTVP21P2D - Project 2D Game Development	10
◦ GTVP21PPF - Playful Past & Futures	5
▼ 3D Orientation	15
◦ GTVP21P3D - Project 3D Game Development	10
◦ GTVP21VOU - Vision on UX/UI	5
▼ Prototyping & Profiling	15
◦ GTVP21PPE - Project Production & Evaluation	10
◦ GTVP21FUS - Future Showcase	5

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