

Creative Media & Game Technologies

Programme

EC

Year 2	50
□ Year 2 Courses	40
▫ GTVB22NTE - New Technology Exploration	10
▫ GTVB22NTA - New Technology Adaptation	10
▫ GTVB22GL - Game Lab	20
□ Year 2 Focus Tracks	10
<i>selection of following courses</i>	
▫ GTVB22FTNT - New Technology	5
▫ GTVB22FTCM - Creative Media	5
▫ GTVB22FTUD - UX Design	5

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