

Creative Media & Game Technologies

Programme

Electives Year 2

EC

10

selection of following courses

▫ GTVB22ELIE - Interactive Environments	5
▫ GTVB22ELAI - AI	5
▫ GTVB22ELSG - Serious Game Design	5
▫ GTVB22ELCD - Creature Design	5
▫ GTVB22ELUR - Unreal	5
▫ GTVB22ELND - Narrative Design	5
▫ GTVB22ELEX - Elective X	5
▫ GTVB22ELEY - Elective Y	5
▫ GTVB22ELEZ - Elective Z	5
▫ GTVB23ELAI2 - AI level 2	5
▫ GTVB23ELCD2 - Creature Design level 2	5
▫ GTVB23ELDM - Developing for Mobile	5
▫ GTVB23ELEX2 - Elective X level 2	5
▫ GTVB23ELEY2 - Elective Y level 2	5
▫ GTVB23ELEZ2 - Elective Z level 2	5
▫ GTVB23ELGA - Game Audio	5
▫ GTVB23ELIE2 - Interactive Environments level 2	5
▫ GTVB23ELMM - Monetization & Marketing	5
▫ GTVB23ELND2 - Narrative Design level 2	5
▫ GTVB23ELPA - Procedural Assets	5
▫ GTVB23ELRO - Robots	5
▫ GTVB23ELRP - Rapid Prototyping	5
▫ GTVB23ELSG2 - Serious Game Design level 2	5
▫ GTVB23ELUR2 - Unreal level 2	5

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