Creative Media & Game Technologies

Programme	EC
Electives Year 2	10
selection of following courses	
▯ GTVB22ELIE - Interactive Environments	*5*
▯ GTVB22ELAI - AI	*5*
▯ GTVB22ELSG - Serious Game Design	*5*
▯ GTVB22ELCD - Creature Design	*5*
▯ GTVB22ELUR - Unreal	*5*
▯ GTVB22ELND - Narrative Design	*5*
▯ GTVB22ELEX - Elective X	*5*
▯ GTVB22ELEY - Elective Y	*5*
▯ GTVB22ELEZ - Elective Z	*5*
▯ GTVB23ELAI2 - AI level 2	*5*
▯ GTVB23ELCD2 - Creature Design level 2	*5*
▯ GTVB23ELDM - Developing for Mobile	*5*
▯ GTVB23ELEX2 - Elective X level 2	*5*
▯ GTVB23ELEY2 - Elective Y level 2	*5*
▯ GTVB23ELEZ2 - Elective Z level 2	*5*
▯ GTVB23ELGA - Game Audio	*5*
▯ GTVB23ELIE2 - Interactive Environments level 2	*5*
▯ GTVB23ELMM - Monetization & Marketing	*5*
▯ GTVB23ELND2 - Narrative Design level 2	*5*
▯ GTVB23ELPA - Procedural Assets	*5*
▯ GTVB23ELRO - Robots	*5*
▯ GTVB23ELRP - Rapid Prototyping	*5*
▯ GTVB23ELSG2 - Serious Game Design level 2	*5*
▯ GTVB23ELUR2 - Unreal level 2	*5*

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