Creative Media & Game Technologies

Programme	EC
Year 2	50
Year 2 Courses	*45*
GTVB22NTE - New Technology Exploration	*10*
GTVB22NTA - New Technology Adaptation	*10*
GTVB26GPR - Game Production	*5*
GTVB22GL - Game Lab	*20*
Year 2 Focus Tracks	*5*
selection of following courses	
GTVB23FTGP - Game Programming	*5*
GTVB23FTCD - Character Design	*5*
GTVB23FTGD - Game Design	*5*
GTVB25FTUR - Unreal	*5*

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