Vak: Elective X — credits: 5

Vakcode	GTVB22ELEX
Naam	Elective X
Studiejaar	2023-2024
ECTS credits	5
Taal	Engels
Coördinator	S.A. Smith
Werkvormen	Werkcollege
Toetsen	Elective X - Overige toetsing

Leeruitkomsten

Learning Outcomes

Elective X is a free choice elective for the student. The student will determine their own learning goals in conjunction with the Elective X coach; learning goals need to be of an appropriate level (level 2 for Year 2 or Year 3; level 3 for Year 4). In line with other electives offered by CMGT and in accordance with Hanze University of Applied Sciences rules, there must be between five and eight learning outcomes for the student undertaking Elective X. These learning outcomes must be derived from the list of CMGT competences, in discussion with and with the agreement of the elective teacher(s).

Inhoud

Elective X is a free choice elective for the student. The student will determine their own learning goals and elective topic, under supervision of an ‘Elective X’ coach and while working as part of an ‘Elective X’ Community of Learners. Participation in the Elective X COL will be a requirement for completion of the elective, and assessment must always involve some sort of professional product.

Opgenomen in opleiding(en)

CMGT Exchange Minor Game Design & Development
Creative Media & Game Technologies
Communication & Multimedia Design, Major Game Design
Minor Game Design & Development

School(s)

Instituut voor Communicatie, Media & IT

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